

**Utah Area 69 Committee Meeting Agenda
Pre Assembly Workshop
Dow James Recreation Facility
438 West 400 North
Tooele, Utah 84074**

- 8:00 AM** Registration
9:00 AM Welcome - Andy B.
12 Traditions
9:05 AM Secretary Report & Minutes of February Area Committee Meeting, Sheri P.
9:15 AM Financial Report –Sheri P
9:20 AM Presentation of proposed 2008 Budget – Andy B
9:30 AM Delegate’s Report Julie S
9:55AM District Reports
10:10 AM Area Standing Chairpersons Reports (Bid for 2008 Pre Assembly Workshop)
11:00 AM Registrars Report & Roll Call – Charlie G
11:10 AM Remaining Area Officers Reports.
11:20 AM **Reports from Past Events**
Post Conference Assembly – District 11
Bridge the Gap Workshop – District 10
Reports from Upcoming Events
Fall Assembly Sept 21-23 – District 10
Fall Workshop Nov 3-4 – District 7
Area Committee Meeting Dec 1 – District 1

Unfinished Business

- 11:35 AM** Guidelines Committee Recommendations
11:50 AM What’s on your mind
12:00 AM Lunch
1:30 PM Workshop Begins

(Source: Utah Delegate Area 69 Alcoholics Anonymous Service Structure Guidelines)

2.2 Area Workshops: Two Area workshops will be held each year which are rotated among Districts selected to host the event one year in advance. The purpose of Area Workshops is to provide a forum to discuss the General Service Conference theme and workshop/presentation topics for the current year. The format may include panel presentations, roundtable discussions, A.A. speaker meetings, ask-it-basket panels, and open mike discussions. Time should be given for Area Standing Committees to meet. The Area Committee may also hold a brief Area Committee meeting in conjunction with the workshop in order to better serve the need for communication within the Area. If an Area Committee Meeting is scheduled, it will begin at 9:00 a.m. on Saturday. Workshops will begin at noon on Saturday and end at noon on Sunday. These Area Workshops are: a. **Pre-Assembly Workshop** held the 3rd weekend in August. b. **Fall Workshop** held the 1st weekend in November.